

A CURMUDGEON'S LANGUAGE
SELECTION CRITERIA:

**WHY I DON'T WRITE EVERYTHING
IN GO, RUST, ELIXIR, ETC.**

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G CW @ 8 I O N S . C O M

CONSULTANCY: INFRASTRUCTURE AUTOMATION

- ▶ Unix-y systems engineering (*BSD, Solaris, etc)
- ▶ Private Cloud Buildout (OpenStack, OpenShift, Triton, etc.)
- ▶ CI/CD Pipelines
- ▶ Tools development (Scripts, Web UIs, etc)
- ▶ Systems Integration
- ▶ Multi-platform tooling

ABOUT ME

- ▶ Politics: BSD > GNU
- ▶ Religion: Null
- ▶ Languages: Shell, Awk, Python, Racket, Lua, C, Rust, Go, Elixir, Crystal, Dart, JavaScript, Julia
- ▶ Not an expert in any of the above
- ▶ No Degree

WHAT THIS TALK IS NOT

- ▶ Tutorial
- ▶ Trashing any language
- ▶ Pushing any language
- ▶ Terribly Intellectual and Abstract
- ▶ Religious

**THINGS THIS TALK
IS NOT**

TUTORIAL

- ▶ If you want to learn these languages go learn them:
 - ▶ Go – <https://tour.golang.org/welcome/1>
 - ▶ Rust – <https://doc.rust-lang.org/book>
 - ▶ Elixir – <https://elixir-lang.org/getting-started>
 - ▶ Crystal – <https://crystal-lang.org/docs/>
 - ▶ Julia – <https://julialang.org/learning/>

COMPREHENSIVE

- ▶ Too many languages
 - ▶ Dart – <https://www.dartlang.org/>
 - ▶ Nim – <https://nim-lang.org/>
 - ▶ Swift – <https://docs.swift.org/swift-book/>
 - ▶ Kotlin – <https://kotlinlang.org/>

COMPREHENSIVE

- ▶ Too many domains
 - ▶ Web development
 - ▶ Integration Tooling (API clients and endpoints)
 - ▶ Systems Tools/Utilities (batch processing, maintenance, administration, etc)
 - ▶ Embedded
 - ▶ Automation & Orchestration

UNBIASED

- ▶ I'm human
- ▶ I lean toward "...but did you ship?"
- ▶ I lean toward "default tools" (Shell, Awk, C, etc)
- ▶ My language preferences:
 - ▶ Small mental footprint (number of keywords, syntax, core statements/functions, ceremony)
 - ▶ Low cognitive overhead (type considerations, features, idioms, syntax, batteries [included or sold separately], community sanity)
 - ▶ Standards (POSIX, libc, etc.)

TRASH TALK OR PROMOTION

- ▶ I have no desire to turn you away from any language
- ▶ I have no desire to push you toward any language

TERRIBLY INTELLECTUAL OR ABSTRACT

- ▶ Efficiency of data structures
- ▶ O notation
- ▶ Reflection vs introspection
- ▶ Message passing vs method calling

RELIGIOUS: SCREW YOUR PURITY

- ▶ Functional
- ▶ Inheritance / Composition
- ▶ Iterative / recursive
- ▶ Concurrent / parallel / async
- ▶ Polymorphism
- ▶ *We need purists in the community. We do not need a community of purists.*

LANGUAGE

LANDSCAPE

PRE-LANGUAGE HISTORY

- ▶ Hero(n) of Greece (programmable puppet machine)
- ▶ Abaci (bead calculators)
- ▶ Programmable Looms
- ▶ Babbage machine (shout out to Ada Lovelace)
- ▶ “modern” languages and compilers

LANGUAGES

- ▶ High Level vs Low Level (asm vs C, C vs Python, etc)
- ▶ Dynamic vs Static
- ▶ Type systems
- ▶ Compiled vs Interpreted

FOCUS

- ▶ System tools/utilities
- ▶ API clients and endpoints
- ▶ Web Apps (even web-to-desktop)
- ▶ Not:
 - ▶ Mobile apps
 - ▶ Embedded

PERFORMANCE VS CONVENIENCE

- ▶ Low-level == Fast(er?)
- ▶ Highlevel == Easier

ASSEMBLY LANGUAGE

- ▶ Architecture dependent
- ▶ Low overhead

C / C++ / OBJ-C

- ▶ High(er) Level (than ASM)
- ▶ Risky
 - ▶ signed/unsigned integers
 - ▶ pointer math
 - ▶ memory management

PYTHON / RUBY / JAVASCRIPT

- ▶ Super High-level
- ▶ Powerful tools for beginners
- ▶ Garbage collected (no memory errors???)
- ▶ Hooks for integrating with lower level code (FFI and others)

LANGUAGES THAT AREN'T C/C++ AND AREN'T PYTHON/RUBY

- ▶ Lisp / Scheme / Racket
- ▶ Lua
- ▶ Erlang
- ▶ Haskell
- ▶ Ada / Spark

PANACEA

- ▶ High performance (everyone wants C's speed without C's insecurity)
- ▶ Super high-level feeling (ease of Python/Ruby)

GO

- ▶ Focus on concurrency and code adaptability
- ▶ Obsessive about feature justification
- ▶ Short compile times
- ▶ Very small language
- ▶ Good performance characteristics
- ▶ Self hosting and re-invented the wheel...every wheel

RUST

- ▶ Memory Lifetimes (instead of garbage collection)
- ▶ Lending / Borrowing (safety?)
- ▶ Concurrency
- ▶ Powerful testing features
- ▶ Great packaging and 'vendoring' management
- ▶ Highly performant

ELIXIR

- ▶ Erlang's power with Ruby-like syntax
- ▶ Highly concurrent
- ▶ Super functional (purity?)

WHY NOT GO?

- ▶ Overselling memory safety
- ▶ Go runtime and garbage collector
- ▶ Go – libc and linux bias
- ▶ Cognitive overhead – array “slices”
- ▶ Platform support
 - ▶ Did I mention linux bias?

WHY NOT RUST?

- ▶ Overselling memory safety
- ▶ Linux bias
- ▶ Cognitive overhead – memory safety scheme
- ▶ Platform support
 - ▶ Did I mention linux bias?

WHY NOT ELIXIR?

- ▶ Cognitive overhead – Elixir Syntax can be odd in places
- ▶ Debugging in Erlang
- ▶ Deployment/packaging issues

SYSTEM TOOLS/UTILITIES

- ▶ Maintenance over everything else
- ▶ System requirements (runtimes, libraries, packaging, etc)
- ▶ My language order:
 - ▶ Shell (POSIX... not bash) or AWK
 - ▶ Lua
 - ▶ Python
 - ▶ C
 - ▶ Honorable mention: Nim (go check it out)

WEB DEVELOPMENT

- ▶ Frameworks (leveraging other people's work)
- ▶ Deployment considerations (packaging, automation, etc)
- ▶ Developer availability
- ▶ My language order:
 - ▶ Python
 - ▶ Go
 - ▶ Elixir
 - ▶ Lua
- ▶ Honorable mention: Racket (go learn about it)

SYSTEMS INTEGRATION (API WORK)

- ▶ Pre-existing libraries (leveraging other people's work)
- ▶ Platform support
- ▶ Maintainability
- ▶ My language order:
 - ▶ Python
 - ▶ Lua
 - ▶ Go

LANGUAGES I LIKE

- ▶ Ada / Spark
- ▶ Racket
- ▶ Shell (posix)
- ▶ Ksh (93+)
- ▶ AWK
- ▶ NIM
- ▶ Lua

RANKED LIST

- ▶ Portability
- ▶ Maintainability
- ▶ Cognitive overhead (special case for things I work with every day – that's hypocrisy)
- ▶ Code leveraging
- ▶ Fiddly bits (macros, meta-programming, tooling, etc)

THANK YOU

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